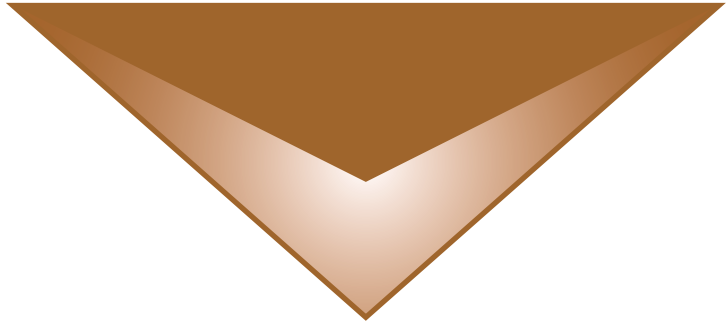


# 30-06 Springfield

Case: Winchester	Primer: Federal 210
Case Trim: 2.484"	Barrel Length: 24"
Twist Rate: 1:10"	Barrel: Bartlein



Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

*\*Recommended Powder*

<sup>°</sup> Compressed Load

## 30-06 Springfield



### 110-grain TSX FB / TAC-X FB

Sectional Density .166  
Ballistic Coefficient .264  
C.O.A.L 3.218"

Suggested Bullet Use



### 110-grain TTSX FB / TAC-TX FB

Sectional Density .166  
Ballistic Coefficient .295  
C.O.A.L 3.218"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
RL 10X	48.0	3225	53.0	3503
TAC	56.0	3268	61.0	3573
H4895	54.0	3289	59.0	3570
IMR 4895	55.5	3272	60.5	3547
Varget	56.5	3300	61.5 <sup>c</sup>	3563
A-2520	59.5	3397	64.5	3615



### 130-grain TSX BT

Sectional Density .196  
Ballistic Coefficient .340  
C.O.A.L 3.218"

Suggested Bullet Use



### 130-grain TTSX BT

Sectional Density .196  
Ballistic Coefficient .350  
C.O.A.L 3.240"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
IMR 3031	50.5	3052	54.0	3258
Win 748	54.0	3069	60.5	3308
BL-C(2)	55.0	3116	58.5	3282
A-2460	49.5	3029	53.5	3195
H335	48.0	2944	52.0	3145
TAC	48.5	2981	53.0	3165
H4895	52.5	3071	55.5	3276
IMR 4895	53.5	3044	56.5	3213
Varget	53.5	3051	56.5	3225
IMR 4064	54.0	3058	58.0 <sup>c</sup>	3283
*Big Game	59.0	3093	62.0 <sup>c</sup>	3232
RL 15	53.5	3107	56.5	3285
Win 760	60.5	3105	65.0 <sup>c</sup>	3266
H414	61.0	3127	66.0 <sup>c</sup>	3298

Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

\* Recommended Powder

<sup>c</sup> Compressed Load

## 30-06 Springfield



150-grain TSX BT / TAC-X BT  
Sectional Density .226  
Ballistic Coefficient .369  
C.O.A.L 3.218"

Suggested Bullet Use



150-grain TTSX BT  
Sectional Density .226  
Ballistic Coefficient .420  
C.O.A.L 3.240"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
IMR 3031	46.0	2760	48.5	2908
Win 748	49.5	2775	53.5	2996
BL-C(2)	49.5	2807	53.5	2974
A-2460	46.0	2748	49.0	2919
*H4895	48.5	2822	51.0	2975
IMR 4895	49.0	2762	51.5	2938
Varget	49.5	2793	52.5	2972
IMR 4064	49.5	2781	52.0	2976
Big Game	53.5	2834	58.0	3030
RL 15	49.0	2822	51.5 <sup>c</sup>	2983
H414	55.0	2842	60.0	3056



150-grain MPG FB / TAC-RRLP  
Sectional Density .226  
Ballistic Coefficient .357  
C.O.A.L 3.270"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
Varget	44.3	2594	49.3	2849
IMR 4064	43.7	2611	48.5	2851
A-4064	45.0	2571	50.0	2838
*Big Game	49.8	2687	55.4	2916
RL 15	44.3	2571	49.3	2841
A-2700	49.7	2682	55.3	2925
H380	50.9	2696	56.6 <sup>c</sup>	2934
IMR 4007SSC	47.8	2554	53.1	2861
H414	48.7	2621	54.1	2886
RL 17	50.3	2640	55.8	2934

Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

\*Recommended Powder

<sup>c</sup> Compressed Load

## 30-06 Springfield



155-grain Match Burner

Sectional Density .233

Ballistic Coefficient .467

C.O.A.L 3.310"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
Varget	46.4	2630	51.5	2910
IMR 4064	45.7	2657	50.8	2911
*A-4064	47.6	2601	52.9	2908
Big Game	50.6	2700	56.2	2939
RL 15	47.8	2663	53.1	2914
A-2700	52.4	2686	58.2	2941
H380	51.8	2722	57.5	2947
IMR 4007SSC	51.0	2591	56.6 <sup>c</sup>	2917
H414	51.7	2618	57.4	2916
RL 17	52.1	2653	57.9	2979

Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

\* *Recommended Powder*

<sup>c</sup> Compressed Load

## 30-06 Springfield



165-grain TSX BT  
Sectional Density .248  
Ballistic Coefficient .398  
C.O.A.L 3.218"

Suggested Bullet Use



165-grain TTSX BT  
Sectional Density .248  
Ballistic Coefficient .442  
C.O.A.L 3.240"

Suggested Bullet Use



168-grain TSX BT / TAC-X BT  
Sectional Density .253  
Ballistic Coefficient .404  
C.O.A.L 3.218"

Suggested Bullet Use



168-grain TTSX BT / TAC-TX BT  
Sectional Density .253  
Ballistic Coefficient .470  
C.O.A.L 3.240"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
BL-C(2)	45.5	2581	50.5	2809
IMR 4895	46.0	2588	49.5	2754
*IMR 4064	46.5	2594	50.0	2801
A-2520	47.5	2613	53.0	2851
IMR 4320	47.0	2561	50.0	2708
Big Game	50.5	2648	55.5	2869
Win 760	50.0	2616	54.5	2804
H414	51.0	2655	55.0	2818
IMR 4350	53.0	2627	57.5 <sup>c</sup>	2845
H4350	52.0	2651	55.5	2825
RL 19	55.5	2644	60.0 <sup>c</sup>	2859

Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

\*Recommended Powder

<sup>c</sup> Compressed Load

## 30-06 Springfield



175-grain LRX BT  
Sectional Density .264  
Ballistic Coefficient .508  
C.O.A.L 3.300"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
*IMR 4064	43.1	2417	47.9	2666
Big Game	48.8	2503	54.2	2733
A-2700	46.8	2467	52.0	2694
Win 760	46.4	2372	51.5	2673
RL 17	48.8	2495	54.2 <sup>c</sup>	2762
H4350	49.7	2434	55.2 <sup>c</sup>	2713
Hybrid 100V	49.2	2507	54.6 <sup>c</sup>	2764
RL 19	53.2	2507	59.1 <sup>c</sup>	2784
Superformance	52.3	2588	58.1 <sup>c</sup>	2827
PowerPro 4000MR	53.0	2541	58.9 <sup>c</sup>	2776

Recommended Twist: 1:11" or faster



175-grain Match Burner  
Sectional Density .264  
Ballistic Coefficient .521  
C.O.A.L 3.310"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
IMR 4064	43.7	2481	48.5	2712
Big Game	48.2	2507	53.5	2746
A-2700	48.7	2464	54.2	2728
IMR 4007SSC	48.5	2473	53.9	2736
Win 760	49.4	2473	54.9	2719
RL 17	49.3	2499	54.8	2796
H4350	50.6	2480	56.2	2745
*Hybrid 100V	49.1	2529	54.6 <sup>c</sup>	2754
Superformance	54.1	2525	60.1 <sup>c</sup>	2830
PowerPro 4000MR	52.6	2532	58.4 <sup>c</sup>	2789

Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

\* Recommended Powder

<sup>c</sup> Compressed Load

## 30-06 Springfield



180-grain TSX BT  
Sectional Density .271  
Ballistic Coefficient .453  
C.O.A.L 3.218"

Suggested Bullet Use



180-grain TTSX BT  
Sectional Density .271  
Ballistic Coefficient .484  
C.O.A.L 3.240"



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
H4895	40.9	2320	45.4	2555
IMR 4064	42.9	2336	47.6	2612
IMR 4320	43.1	2319	47.9	2570
Big Game	49.1	2495	54.6 <sup>c</sup>	2697
RL 17	49.1	2439	54.6 <sup>c</sup>	2712
*Superformance	51.5	2504	57.2 <sup>c</sup>	2774
PowerPro 4000MR	51.4	2433	57.1 <sup>c</sup>	2712



200-grain TSX FB  
Sectional Density .301  
Ballistic Coefficient .423  
C.O.A.L 3.218"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
IMR 4064	41.0	2197	46.0	2423
IMR 4320	42.5	2194	47.0	2422
A-2700	46.0	2247	51.5	2470
Big Game	46.0	2293	51.0	2495
*RL 15	40.0	2211	44.0	2399
Win 760	45.0	2298	49.0	2492
H414	45.0	2268	49.0	2477
IMR 4350	49.0	2301	52.0 <sup>c</sup>	2435
H4350	46.5	2277	51.0	2468
Hunter	51.0	2360	57.0 <sup>c</sup>	2556

Recommended Twist: 1:10" or faster

Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

\*Recommended Powder

<sup>c</sup> Compressed Load

## 30-06 Springfield



200-grain LRX BT  
Sectional Density .301  
Ballistic Coefficient .546  
C.O.A.L 3.340"

Suggested Bullet Use



Powder	Minimum		Maximum	
	Charge (grains)	Velocity (fps)	Charge (grains)	Velocity (fps)
IMR 4064	39.6	2149	44.0	2359
Big Game	45.0	2272	50.0	2468
RL 15	38.1	2121	42.3	2339
A-2700	43.8	2230	48.7	2445
Win 760	43.7	2199	48.5	2432
RL 17	46.0	2280	51.1	2521
*H4350	46.5	2252	51.7	2470
Hunter	50.4	2279	56.0 <sup>c</sup>	2518
Superformance	48.3	2334	53.7	2569
PowerPro 4000MR	49.4	2315	54.9 <sup>c</sup>	2540

Recommended Twist:: 1:10" or faster

Maximum Loads Should Be Used With Caution - Always Start With Minimum Loads.

\* *Recommended Powder*

<sup>c</sup> Compressed Load